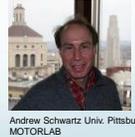


Cortical control of a prosthetic arm for self-feeding

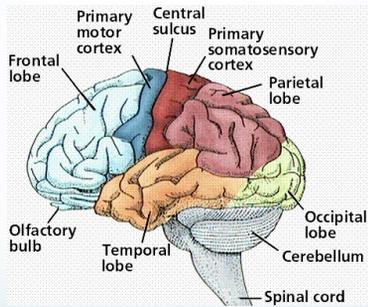
Rachel Lee and Yan Ma

Contribution

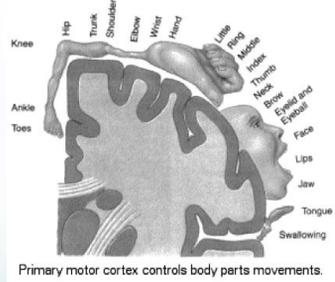
- Authors: Meel Velliste, Sagi Perel, M. Chance Spalding, Andrew S. Whitford, & Andrew B. Schwartz
- Conducted at the University of Pittsburgh and Carnegie Mellon University
- Other articles published in the field of prosthetics
 - i.e. Brain-machine interfaces show how cursors on computer displays can be moved in two- and three dimensional space
- Journal Source: Nature



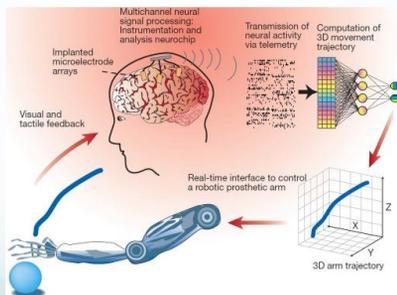
Background Info



Primary Motor Cortex: Motor Map



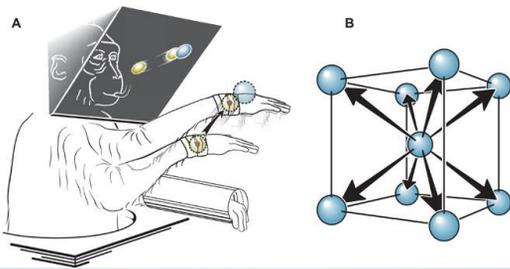
Brain-Computer Interfaces



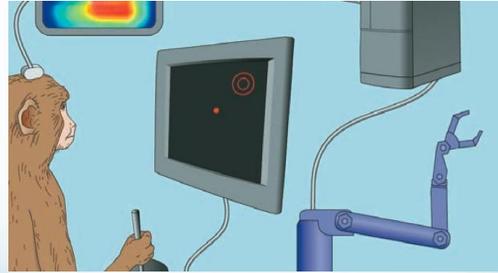
Relatedness and Significance to Other Research Topics

- Previous studies
- Has been tested on humans, and those that came back from war have implanted new prosthetic limbs
- Discussion Question: What does the joystick and the cursor control experiment do?

Cursor Experiment



Joystick Experiment



4-D

- What is the added component to the experiment that makes it 4-D?

Purpose

- To demonstrate use of cortical signals to control a multi-jointed prosthetic device for direct real-time interaction with the physical environment

Methods

- Observation-based training
- Open-loop cortical control vs. Closed-loop cortical controls contribute to algorithm
- Use of 4-dimensional anthropomorphic arm in everyday tasks (self-feeding)

- Intracortical microelectrodes were implanted in the proximal arm region of the primary motor cortex. Spike signals were acquired using a 96-channel Plexon MAP system (Plexon Inc., Dallas, TX, USA).



Video

- <http://www.nature.com/nature/journal/v453/n7198/supplinfo/nature06996.html>
- (V1)

Discussion

- How is the prosthetic arm controlled by the monkey's cortical signals in the primary motor cortex? Does the monkey's actual arm respond to the signal as well?

- What are the differences between Monkey A and P?
- How did the tests for Monkey A and P differ? Why was Monkey P's success rate higher?

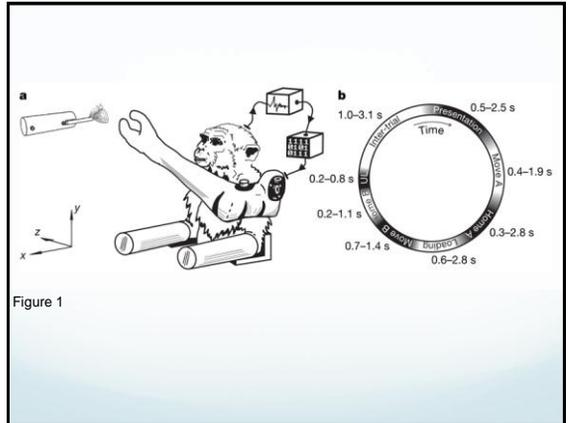


Figure 1

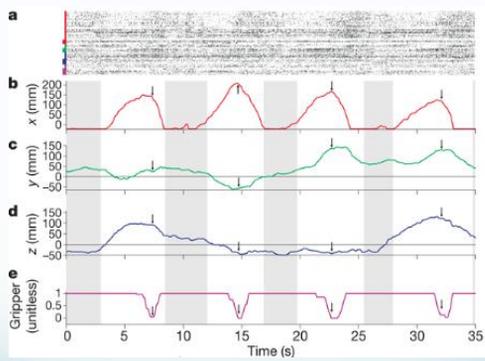


Figure 2

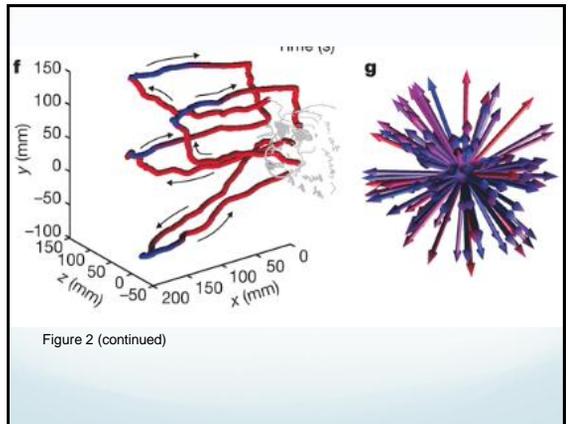
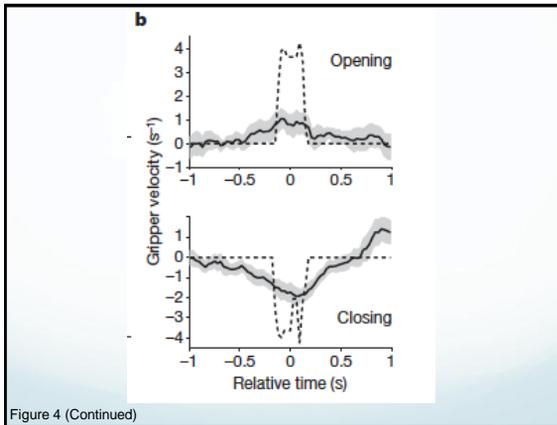
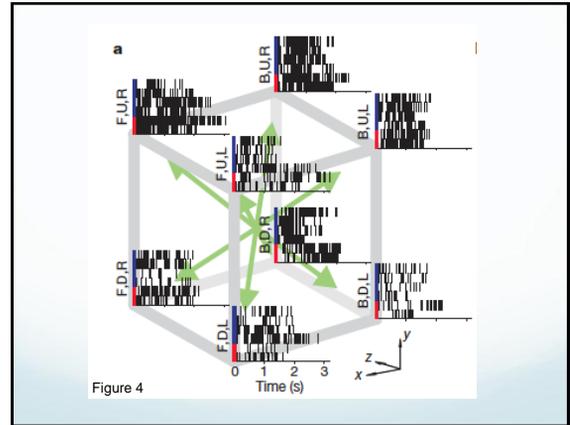
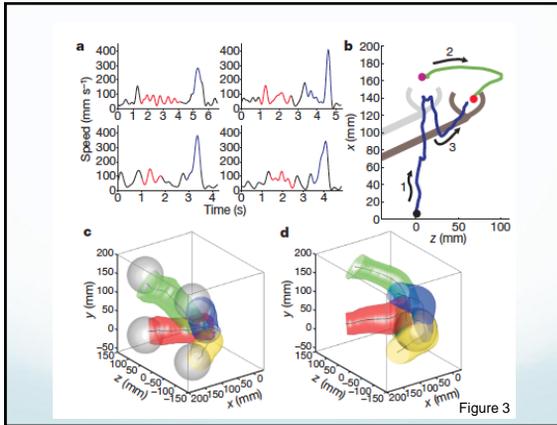


Figure 2 (continued)



Reiteration of Research

- Connection between brain computer interfaces and neuroprosthetic implants
- Science is evolving! Progression from 1-D to 4-D (addition of gripper component)
- Weakness: 2 subjects tested
- Strength: Calibration before Tests (control of variables)

Further Questions

- Some things to think about:
 - Electrode failure to conduct movement in prosthetic limbs over time
 - Full motor control of prosthetics in future?
 - How do electrode implantation in humans work?

Bibliography

- <http://www.ncbi.nlm.nih.gov/pmc/articles/PMC2972680/>
- http://www.plexon.com/product/Plexrode_Floating_Microelectrode_Array.html
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- <http://www.thebigview.com/mind/brain-motor-cortex.gif>
- <http://www.sciencemag.org/content/296/5574/1829/suppl/DC1>
- <http://biomedicalcomputationreview.org/sites/default/files/u6/the-dawn-3.png>
- http://en.wikipedia.org/wiki/Brain%E2%80%93computer_interface
- <http://www.sciencemag.org/content/296/5574/1829/suppl/DC1>
- Special thanks to Dr. Carl

Additional Videos

- <http://www.nature.com/nature/journal/v453/n7198/supplement/nature06996.html>